

Weekly Report 2

Further literature review and brief introduction about future plan

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February 8, 2019



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2 Recent reviews

- Vector-AMP
- Adversarial Regularizers
- Inf-ADMM-ADNN

3 Future Plan

- Feeding offset
- Use derivative

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Introduction

■ Recent works:

- Arrange two beamer templates and upload them to Github.
https://cainmagi.github.io/projects/latex_templates/
- Update a new article, now it has already include 8 brief reviews on different papers.
 - 1 **note20190129**: A collection of researches about inverse problem..
- Read 3 more papers in this week. Until now I have reviewed all papers that are directly related to inverse problems from NIPS-2010 to NIPS-2018. The papers about dictionary learning and general optimization have not been reviewed yet.
 - 1 About an inspection on Vector-AMP [1].
 - 2 About learning a regularization term [2].
 - 3 About deep-learning support ADMM algorithm [3].

■ Future plan:

- 1 How to feed offset into the network.
- 2 How to make use of derivative.
- 3 How to use transfer learning.

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Recent reviews

Plug-in Estimation in High-Dimensional Linear ... [1]

AMP Iteration

$$b_t = \frac{\|\mathbf{x}_t\|_0}{M}. \quad (1-1)$$

$$\mathbf{v}_t = \mathbf{y} - \mathbf{A}\mathbf{x}_t + b_t\mathbf{v}_{t-1}. \quad (1-2)$$

$$\lambda_t = \frac{\alpha\|\mathbf{v}_t\|_2}{\sqrt{M}}. \quad (1-3)$$

$$\mathbf{x}_{t+1} = \text{prox}_{\lambda_t|\cdot|}(\mathbf{x}_t + \mathbf{A}^T\mathbf{v}_t). \quad (1-4)$$

- Recall the AMP algorithm which is used to solve $\hat{\mathbf{x}} = \arg \min_{\mathbf{x}} \frac{1}{2}\|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 + \lambda|\mathbf{x}|$.
- AMP could converge much faster than ISTA & FISTA.
- LAMP converges faster than LISTA.
- AMP/LAMP requires the \mathbf{A} to be a (large) i.i.d. (sub)Gaussian random matrix.

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Recent reviews

Plug-in Estimation in High-Dimensional Linear ... [1]

- We call $\text{prox}_{\lambda|\cdot|}(\cdot)$ proximal operator, which solution is soft thresholding. This is the denoiser activation.
- Repeating the AMP steps in each iteration but using different activations, we have VAMP.

Algorithm 1 Vector AMP (LMMSE form)

Require: LMMSE estimator $\mathbf{g}_2(\cdot, \gamma_{2k})$ from (4), denoiser $\mathbf{g}_1(\cdot, \gamma_{1k})$, and number of iterations K_{it} .

- 1: Select initial \mathbf{r}_{10} and $\gamma_{10} \geq 0$.
- 2: **for** $k = 0, 1, \dots, K_{\text{it}}$ **do**
- 3: // Denoising
- 4: $\hat{\mathbf{x}}_{1k} = \mathbf{g}_1(\mathbf{r}_{1k}, \gamma_{1k})$
- 5: $\alpha_{1k} = \langle \nabla \mathbf{g}_1(\mathbf{r}_{1k}, \gamma_{1k}) \rangle$
- 6: $\eta_{1k} = \gamma_{1k} / \alpha_{1k}$, $\gamma_{2k} = \eta_{1k} - \gamma_{1k}$
- 7: $\mathbf{r}_{2k} = (\eta_{1k} \hat{\mathbf{x}}_{1k} - \gamma_{1k} \mathbf{r}_{1k}) / \gamma_{2k}$
- 8:
- 9: // LMMSE estimation
- 10: $\hat{\mathbf{x}}_{2k} = \mathbf{g}_2(\mathbf{r}_{2k}, \gamma_{2k})$
- 11: $\alpha_{2k} = \langle \nabla \mathbf{g}_2(\mathbf{r}_{2k}, \gamma_{2k}) \rangle$
- 12: $\eta_{2k} = \gamma_{2k} / \alpha_{2k}$, $\gamma_{1,k+1} = \eta_{2k} - \gamma_{2k}$
- 13: $\mathbf{r}_{1,k+1} = (\eta_{2k} \hat{\mathbf{x}}_{2k} - \gamma_{2k} \mathbf{r}_{2k}) / \gamma_{1,k+1}$
- 14: **end for**
- 15: Return $\hat{\mathbf{x}}_{1K_{\text{it}}}$.

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Recent reviews

Plug-in Estimation in High-Dimensional Linear ... [1]

- VAMP has two different activating functions $\mathbf{g}_1(\cdot)$ and $\mathbf{g}_2(\cdot)$.
- $\mathbf{g}_1(\cdot)$ could be an arbitrary denoiser. In (1-4), we use $\text{prox}_{\lambda|\cdot|}(\cdot)$ as $\mathbf{g}_1(\cdot)$.
- $\mathbf{g}_2(\cdot)$ is a solution to the L2-penalized linear inverse problem. See (2)
- VAMP do not requires \mathbf{A} to be Gaussian random. Instead, \mathbf{A} only needs to be an arbitrary right rotationally invariant matrix.
- Conventionally VAMP requires \mathbf{g}_1 to be a separable denoiser.
- This paper works on the issue that if the noise in the original problem is in Gaussian distribution, VAMP could use non-separable denoiser including Group-Based Denoiser, Convolutional Denoiser, CNN and Singular-Value Thresholding (SVT) Denoiser.

$$\mathbf{g}_2(\mathbf{r}_{2k}, \gamma_{2k}) := \left(\gamma_{\omega} \mathbf{A}^T \mathbf{A} + \gamma_{2k} \mathbf{I} \right)^{-1} \left(\gamma_{2k} \mathbf{A}^T \mathbf{y} + \gamma_{2k} \mathbf{r}_{2k} \right). \quad (2)$$



Recent reviews

Adversarial Regularizers in Inverse Problems [2]

- The problem is:

$$\hat{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 + \lambda f(\mathbf{x}). \quad (3)$$

- This paper proposes a method to learn a network $\Psi_{\Theta}(\cdot)$ to replace the regularization f in (3).
- First, we need to have a fast method to predict the inverse directly.
 - Inspired by [4], the author use pseudo-inverse to calculate $\tilde{\mathbf{x}} = \mathbf{A}^*\mathbf{y}$.
 - The author claims that this inverse could be computed fast.
 - The set of ground truth is \mathbb{P}_r .
 - The set of observation is \mathbb{P}_y .
 - The set of pseudo-inverse is \mathbb{P}_n .
- In the testing phase, we could use the gradient descent based methods like:

$$\mathbf{x}^{k+1} = \mathbf{x}^k - \alpha \nabla_{\mathbf{x}} \left(\|\mathbf{y} - \mathbf{A}\mathbf{x}^k\|_2^2 + \lambda \Psi_{\Theta}(\mathbf{x}^k) \right). \quad (4)$$

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Adversarial Regularizers in Inverse Problems [2]

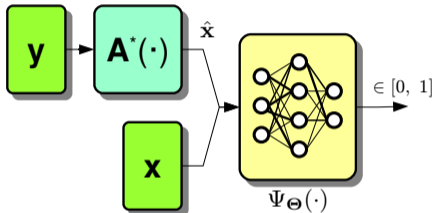


Figure 1: GAN structure for training $\Psi_{\Theta}(\cdot)$.

- The training phase could be viewed as training a GAN with fixed and predefined generator.
- The loss function is defined in (5).
- $\mathbf{x}_r \sim \mathbb{P}_r$, $\mathbf{x}_n \sim \mathbb{P}_n$ and $\mathbf{x}_i = \varepsilon \mathbf{x}_r + (1 - \varepsilon) \mathbf{x}_n$.
- The last term is used to preserve Lipschitz continuity.

$$\mathcal{L} = \Psi_{\Theta}(\mathbf{x}_r) - \Psi_{\Theta}(\mathbf{x}_n) + \mu \max \left(\|\nabla_{\mathbf{x}_i} \Psi_{\Theta}(\mathbf{x}_i)\|_2^2, 0 \right)^2. \quad (5)$$



Inf-ADMM-ADNN

An inner-loop free solution to inverse problems ... [3]

- Considering a linear inverse problem in a generalized form:

$$\begin{aligned} \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{A}\mathbf{z}\| + \lambda \mathcal{R}(\mathbf{x}, \mathbf{y}), \\ \text{s.t. } \mathbf{z} = \mathbf{x}. \end{aligned} \quad (6)$$

- To solve this problem, we may need Lagrange multiplier method which decomposes the gradient descent into 3 steps in each iteration:

Lagrange multiplier method

$$\mathbf{x}^{k+1} = \arg \min_{\mathbf{x}} \beta \left\| \mathbf{x} - \mathbf{z}^k + \frac{\mathbf{u}^k}{2\beta} \right\|^2 + \lambda \mathcal{R}(\mathbf{x}, \mathbf{y}), \quad (7-1)$$

$$\mathbf{z}^{k+1} = \arg \min_{\mathbf{z}} \|\mathbf{y} - \mathbf{A}\mathbf{z}\|^2 + \beta \left\| \mathbf{x}^{k+1} - \mathbf{z} + \frac{\mathbf{u}^k}{2\beta} \right\|^2, \quad (7-2)$$

$$\mathbf{u}^{k+1} = \mathbf{u}^k + 2\beta (\mathbf{x}^{k+1} - \mathbf{z}^{k+1}) \quad (7-3)$$

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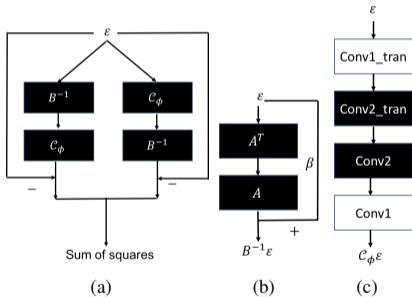
Reference



Inf-ADMM-ADNN

An inner-loop free solution to inverse problems ... [3]

- The solution to (7-2) is $\mathbf{z}^{k+1} = \mathbf{K} (\mathbf{A}^T \mathbf{y} + \beta \mathbf{x}^{k+1} + \mathbf{u}^k/2)$.
- $\mathbf{K} = (\mathbf{A}^T \mathbf{A} + \beta \mathbf{I})^{-1} = \beta^{-1} (\mathbf{I} - \mathbf{A}^T \mathbf{B} \mathbf{A})$, where $\mathbf{B} = (\beta \mathbf{I} + \mathbf{A} \mathbf{A}^T)^{-1}$.



- Use a four-layer surrogate to learn $\mathbf{C}_\phi \rightarrow \mathbf{B}$.
- For any random variable ϵ , the training loss is $\mathcal{L} = \|\epsilon - \mathbf{C}_\phi \mathbf{B}^{-1} \epsilon\|_2^2 + \|\epsilon - \mathbf{B}^{-1} \mathbf{C}_\phi \epsilon\|_2^2$.

Figure 2: Learning the inverse of matrix \mathbf{B} .



Inf-ADMM-ADNN

An inner-loop free solution to inverse problems ... [3]

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- The solution to (7-1) may not be closed-form due to $\mathcal{R}(\cdot)$. But we still have a conclusion:

- 1 This problem is essentially solving the proximal operator $\arg \min_{\mathbf{x}} \frac{1}{2} \|\mathbf{x} - \mathbf{v}\|_2^2 + \mathcal{R}(\mathbf{x}, \mathbf{y})$.
- 2 The derivative shows that $\mathbf{v} - \mathbf{x} \propto \partial \mathcal{R}$.
- 3 Then we could denote that $\mathbf{v} = \mathcal{F}(\mathbf{x})$.
- 4 By using a network as the surrogate, we could solve the inverse $\mathbf{x} = \mathcal{F}^{-1}(\mathbf{v})$.

- We use an example-based GAN to solve the inverse of \mathcal{F} . The generator is a denoise network.

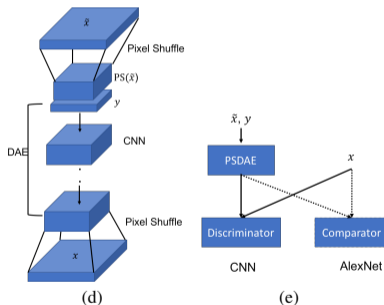


Figure 3: Learning the inverse of proximal operator.



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Future Plan

How to feed offset into the network.

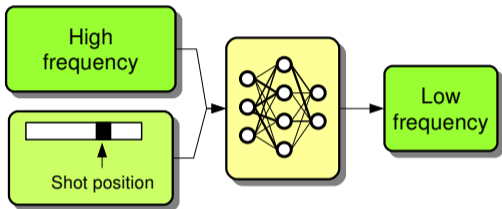


Figure 4: Incorporate offsets directly by one-hot vector.

- This method has been proved to be ineffective.
- In this method, we only give the position of the shot.



Future Plan

How to feed offset into the network.

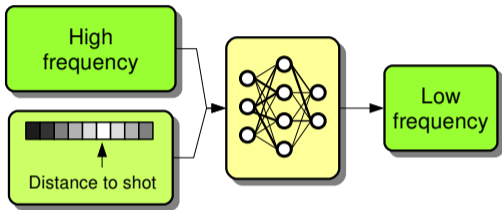


Figure 5: Incorporate offsets by distance to shot.

- This method is not expected to be effective.
- It is a similar approach. Dr. Hu has suggested me to do that, I would have a try.



Future Plan

How to feed offset into the network.

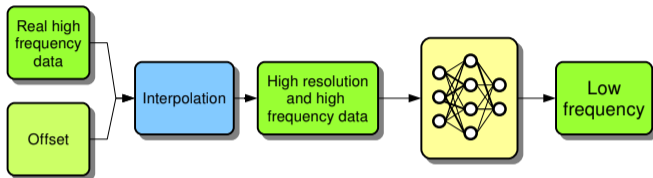


Figure 6: Adjust the signals by normalization.

- This method is expected to be effective, but it depends on pre- and post-processing.
- First, interpolate the signal into high-resolution.
- Second, let network predict high-resolution low-frequency data.
- Finally, downsample the prediction to the same resolution of input.



Future Plan

How to make use of derivative.

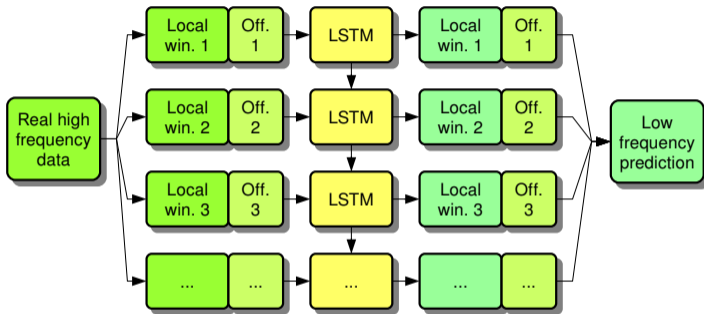


Figure 7: Incorporate offsets by window-wise LSTM.

- Extract the original signal into small windows. Each window is accompanied with a begin offset.
- Use local window to remove the sampling effect, and use LSTM to learn global feature.



Future Plan

How to make use of derivative.

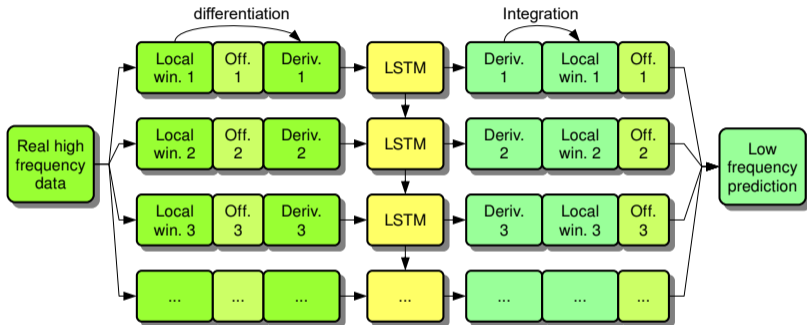


Figure 8: Incorporate offsets by window-wise LSTM and derivative calculation.

- Derivative is easy to calculate $\partial \mathbf{f}(\mathbf{x}) = \mathbf{f}(\mathbf{x}+1) - \mathbf{f}(\mathbf{x}) / \mathbf{Off}(\mathbf{x}+1) - \mathbf{Off}(\mathbf{x})$.
- We use local begin value of the window to correct the deviation.
- The cumulative errors in the local window is small.



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S. Lutz, C. Schoenlieb, and O. Öktem, “Adversarial regularizers in inverse problems,” in *Advances in Neural Information Processing Systems 31*, S. Bengio, H. Wallach, H. Larochelle, K. Grauman, N. Cesa-Bianchi, and R. Garnett, Eds. Curran Associates, Inc., 2018, pp. 8516–8525. [Online]. Available: <http://papers.nips.cc/paper/8070-adversarial-regularizers-in-inverse-problems.pdf>



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Thank you for Listening

It's time for Q & A